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Ulala idle hunter guide

What is hunter's best combination of skills for a single goal (let's say every acquaintance has the same rarity)? Because unlike the Sorcerer, which almost everyone has a similar structure (soul seal-x-soul wave-x), I still do not see a similar pattern in the construction of the Hunter (their construction is so different from each other to the other). My sorcerer can cope 100k+ higher than my hunter, even though my hunter has more legend equip. Can anyone help pls? Page 2 comments ulala: Idle Adventure is probably the most addictive idle RPG for Android. The game will take you back in time, to the Paleolithic era. But it goes with pop culture and shows people coexisting with dinosaurs and other monsters, so expect to clash with the terrifying T-REX and other ferocious creatures. Join the ranks of Stone Age hunters in search of food, loot and pets and fight monsters along the way. Create a team of hunters and explore different regions to hunt exotic monsters. And if you don't play, your team will continue your favorite pastime – hunting monsters and collecting food/loot. You can also craft food items, equip the best equipment for your character to make him/her stronger, capture and free animals to fight monsters. If you've just started playing Ulala, Then I'm sure you're eager to know what the best classes are. Follow this beginner level guide to learn about all eight top classes: Gladiator and Gladiator Warrior's strengths are survival and ATK. While the warrior is a proficiency in survival with a fine balance between ATK and support. Gladiators fight on the front lines and you can always rely on them to lead the pack. The Gladiator is armed with two blades that can double enemy damage. The warrior is equipped with one huge battle hammer that can inflict huge close to the enemy. Shaman and Sorcerer If you are looking for a pure support class in Ulala: Idle Adventure, you should choose shaman. But if you're looking for a character whose ATK stats are higher, you should choose The Sorcerer. The Sorcerer also has great survival skills. Shamans are very powerful, they can heal teammates, as well as summon powerful totems. Sorcerers are masters of the elements. With an affinity for the element of fire warships are excellent fire starters. Cast a flame spell on enemies to deal more damage to them. Druid and Druid Maga Ulala are another great support class. But Mage is a very talented class that has high ATK stats. The Druids are nature's best friends. You should choose a druid if you want to heal your teammates faster. On the other hand, the mage uses arcane power to deal massive damage to enemies. Assassin and Hunter classes have high ATK stats, but the hunter class can survive longer. Assassin equipped with two daggers and is very agile. Sometimes he keeps a good distance from the enemy, but when the time is right, he rushes forward to deal a powerful blow to the enemy. The Hunter is a ranged class. Armed with bows and arrows, the hunter attacks the enemy from a distance. Because it maintains a considerable distance from the enemy's chances of receiving damage from melee enemies, they are much lower than the assassin. Now for those of you who have not yet learned how to properly increase the power of your character, I am here to give you a helping hand and show you how to build the perfect character in Ulala: Idle Adventure. When it comes to building a good character, you'll always want to keep track of your character's power, which is a large number shown in the character interface, right under your character. This number will indicate the overall power, including the result of the run, the skill score, and so on. The higher the number, the easier it will be for your character to deal with higher-level bosses in the game and you will have a much easier time being recruited to any team. But most of all, I'll tell you about your attributes so you know which ones to choose depending on the class you're playing in. Ulala: Idle Adventure - Attribute Points These attribute points are very important because they will increase different stats for your character, and therefore they will determine how much more impact your skills will have on your boss and the boss's skills will have on you. You can check out our best class article in the game here! Basically for each class there are different statistics, so if you want to know how to allocate attribute points, here's a quick guide: Hunter Build: Agility (first) > Tech & Stamina evenly distributed if you want to build on a slightly more tanky site, or if you want to work that up to pounce skills. Assassin's Build: Agility (first) > Tech & Stamina evenly distributed, or lean a bit more toward Tech. Assassin will need some HP, and some Block will also be nice, which is why I think some stamina would be good. Along with that, Agility (of course) for damage and Tech for Crit. Gladiator Build: Endurance (first) > Tech Because gladiator is a pure tank, I think Endurance is the most important thing because it provides HP and Block (and evasion, but it's more of a Hunter/Assassin thing). After that, of course, comes armor awarded by points in Tech. Warrior Build: There are two ways that I see it working, but it all depends on the skills you choose. If you're going mostly on Giant's Return, Fearless Shield and other super tanky skills, you should try to go for it: Stamina (first) > Tech. But since warrior can combine both tankiness with some ATK and still manage to survive very well, consider balancing all three attributes and even going stamina first to increase ATK (if you're using Lion's Road, Swipes and others tanks that also damage). Strength – Strength – Tech (Balanced) or Strength (First) > Strength & Sustainable Warlock Build: Int (first) > Tech want as much damage as possible, and this is the perfect combo. Shaman Build: Int (first) > Stamina You want to be able to survive quite a bit, and since your heals rely on ATK, Int is pretty good. You can also try to go for it, in case you want to prolong your life and facilitate survival. Stamina (first) > Int. Druid Build: Int (first) > Endurance Like most druids will have a mixture of ATK and healing, it is better to go on Int first in my opinion. Mag Build: Int (first) > Tech Like the Sorcerer, the Mage should aim to increase his own damage because they are supposedly DPS class. Ulala: Idle Adventure - Transcend When your character reaches different level milestones, they will be able to cross, which means that your character will gain some additional stats and attribute points. The character can exceed 5 times, that is, when you reach your final form. There are a few things you need to do, such as being a certain level, reaching a certain stage, and having some gear improvement. Each time you cross, you'll earn 10 attribute points that you can allocate anywhere. This can be done at levels 20, 40 and so on. Ulala: Idle Adventure – Skills will get different skills that can be attributed to your character, so I suggest that if you want to improve, you will assign the best quality skills (Epic or Legendary) as they will improve the power of your character the most. I suggest you carefully read your skills and allocate skills that go well with each other, or have good synergy, because otherwise you may end up with a mix of skills that do not recognize your character very strong. Another way to get more efficient is to always upgrade your skills. By grinding in non-stop stages, you can acquire plenty of skills, but of which you probably won't use any. If this is the case, simply go to the Sign > Skill > Upgrade menu using the skills you have additional. Ulala: Idle Adventure – Equipment By grinding you can pick up a lot of equipment that can be good or not so good. You should always turn off the old gear with the new one, so you can always be at maximum power. And always make sure you have your best gear on, and always have it enchanted to the maximum level (which is equal to the level of your character). I suggest you try to check out the Black Market for new hardware every now and then because you may see something better than what you already have that you can buy from Shells. In addition, once you've unlocked crafting tools, you should use gear shards that you blend into creating new ones. Only units better gears than what you already have. Ulala: Idle Adventure – Buffs Another way to get more strong in the game is to use buffs. These buffs obtained by eating the dishes you cook, so basically all the food that you can use to catch different pets, you can eat them to some reinforcements. Ulala: Idle Adventure – How to create a new character To create a new character, all you really need to do is go to the character creation interface (right after the game starts) and tap + to create a new one. You'll start with 3 character slots, but as you level up you'll unlock more! New character locations unlock at levels 35, 45, 50, and 55. I suggest you to start and stick to one character, because if you want more characters later you will only have as many options! You can create an extra character to level up and level up and play while your main slowly grinds high stages! Don't forget the animals in Ulala: Idle Adventure! we have created a full guide for animals here to help you, and you should definitely check it out! Also, check out our game guide to learn everything we need to know about our game tips and tricks. 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